



Rachel Rudy

Game Designer

rachelkrudy.com
rachel.kay.rudy@gmail.com

Education

Bradley University
Peoria, IL
B.S. in Game Design
May 2025

Skills

Adobe Creative Cloud
C# / Unity
Team Collaboration
Trello
WordPress

Project Experience

Denatured - Designer

Designed and created the layout for the Live Action Role Playing game for the Bully Pulpit Game's August Patreon release

Bradley FUSE Production - Student Producer

Working as Student Producer for the 2022-2023 FUSE student showcase

Backroads - Producer

Produced 3D driving simulator with a four person team.

Work Experience

Bully Pulpit Games Internship

Jun - Aug 22'

Remote

Part-time internship, designed game Denatured, made game layout, and formatted games for sale on itch.io

Bradley IT Service Desk Consultant

Apr - Present

Peoria, IL

Part-time on campus job, help with tech issues both in-person, over the phone, and with a digital ticketing system

Columbia Baptist Camp Assistant Counselor

Jun - Aug 21'

Vienna, VA

Full-time position, responsible for kids aged 8 to 12, created and ran activities and games

Achievements

Vice President of Interactive Media Student Advisory Board

Game Design Freshman of the Year Award
Bradley University 2022

Big Bad Con Game Master

Invited to run multiple sessions of Denatured